* Chapter 1
  + Efficiency
    - Best case to worst case
    - 0(1) -> constant
    - 0(Log(n)) -> Logarithmic
    - 0(n) -> linear
    - 0(nLog(n)) -> nLogn
    - 0(n^2) -> quadratic
    - 0(X^n) -> exponential
  + 1 loop = 0(n)
  + 2 loops = 0(n^2)
  + 3 loops = 0(n^3)
* Chapter 2
  + Linked Lists
* Chapter 3
  + Stacks and queues
* Chapter 4
* Chapter 5
  + Height
    - Root is 0
  + Level
    - Root is level 0
* Chapter 6
  + Graphs
  + Vocab
  + Depth first traversal/Breadth first traversal
    - Chart

      Description automatically generated
  + Shortest path
    - Chart, radar chart

      Description automatically generated
  + Minimal Spanning Tree
    - Chart, radar chart

      Description automatically generated